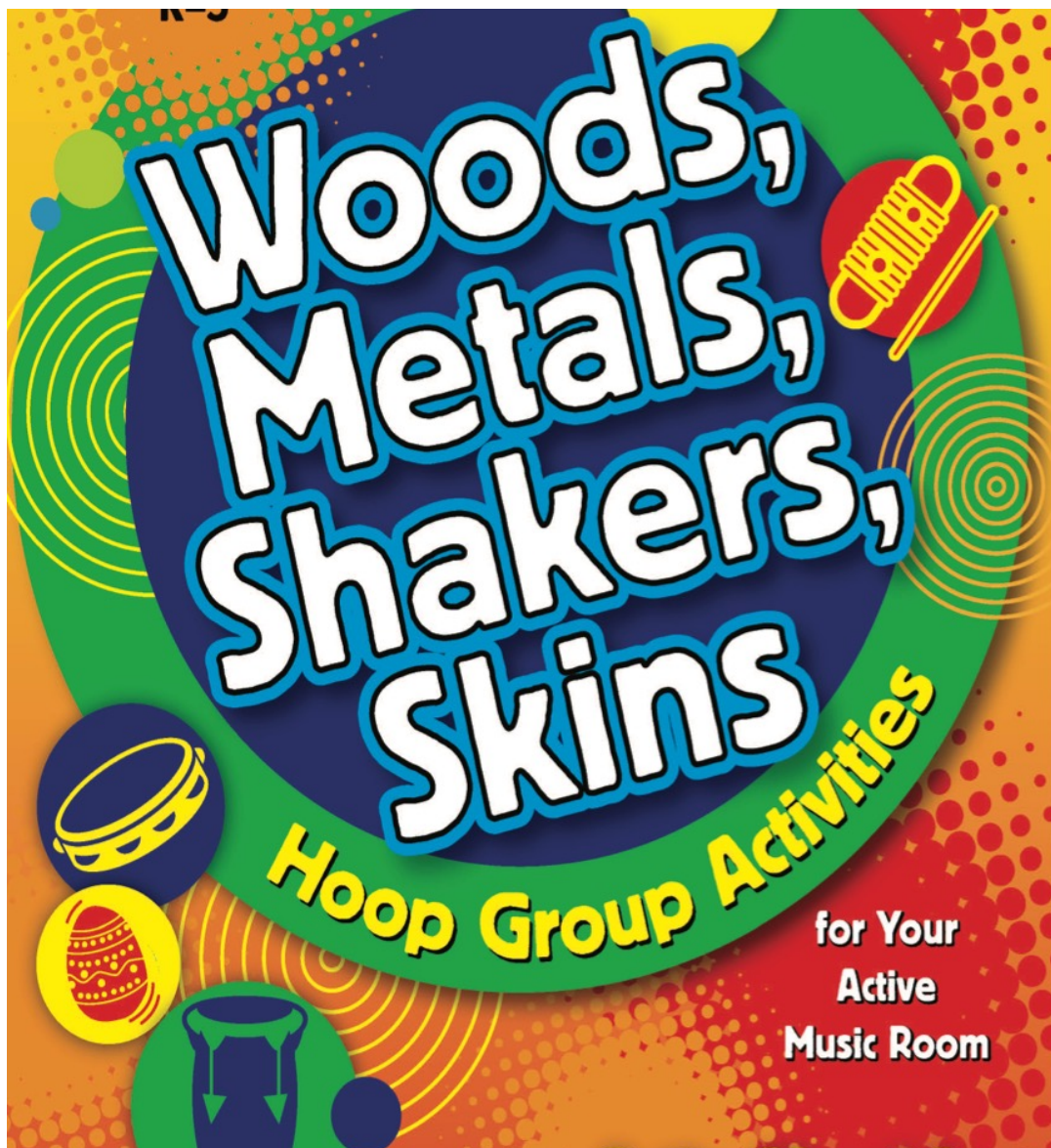


PERCUSSION DISCUSSION !



Artie, Denise & John 2023
Clinician: Artie Almeida, Ed.D.



Hoop Group Lessons

- Timbre Talk (Grades 3–5)
- Timbre Time (Grades K–3)
- B-I-N-G-O (Grades 1–5)
- Play Percussion (Grades 2–5)
- Body Percussion to Non-Pitched Percussion (Grades 2–5)
- Time to Play Percussion (Grades K–2)
- A Sailor Went to Sea (Grades 2–4)
- Alexander and the Terrible, Horrible, No Good, Very Bad Day (Grades 1–4)
- I-M-P-R-O-V-I-S-E (Grades 3–5)
- Rhythms and Rhymes (Grades 3–5)
- Tony Chestnut (Grades 3–5)
- Old Brass Wagon (Grades 3–5)

Hoop Group Routines with Recorded Music

- When the Saints Go Marching In (Grades K–3)
- The Chicken Dance (Grades K–5)
- The Hamster Dance (Grades K–3)
- Get Ready for This (Grades 3–5)
- The Archies: Sugar, Sugar (Grades 3–5)
- Purcell: Entrada from *The Indian Queen* (Grades 2–5)
- Tchaikovsky: Trepak from *The Nutcracker Suite* (Grades 3–5)
- Anderson: The Syncopated Clock (Grades 3–5)
- Brahms: Hungarian Dance #5 (Grades 3–5)











**BUCKET
LABELS**

FOR

**HOOP
GROUP
STATIONS**

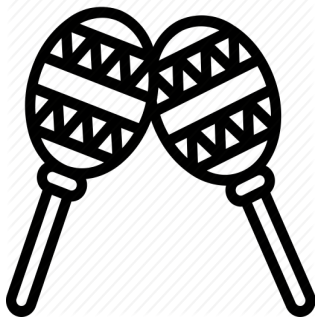
WOODS



METALS

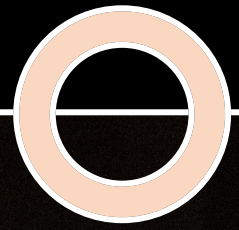


SHAKERS



SKINS





Listen to the steady
beat of the music and
create **music of your
own** that **honors** that
steady beat



**Don't play so loudly
that you can't hear
others playing**



Music includes sounds
and silences, so be sure
to **include both notes**
and **rests** in your
improvisations



Don't fall into the
trap of just playing
fast notes . . .

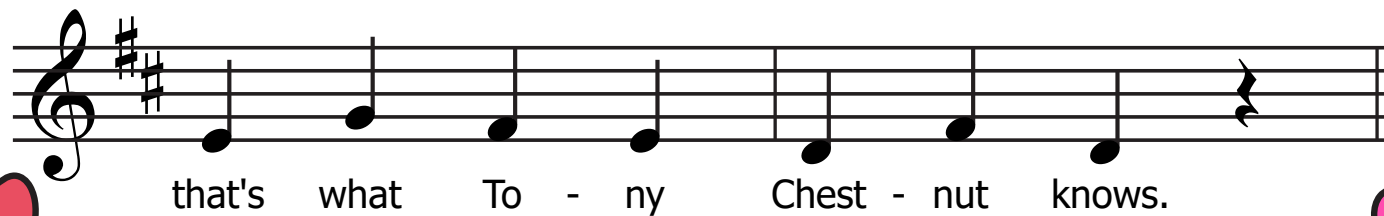
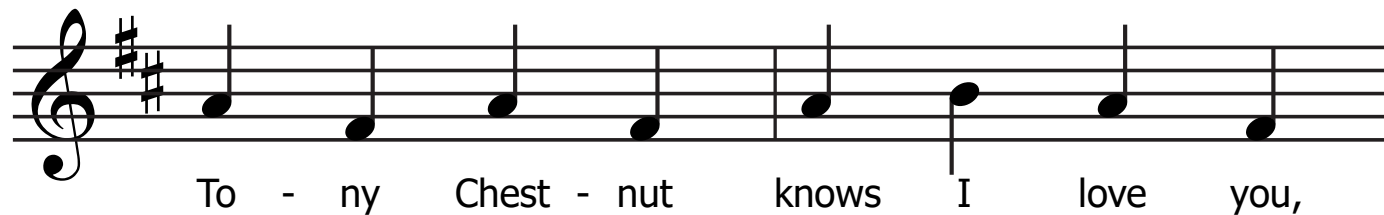
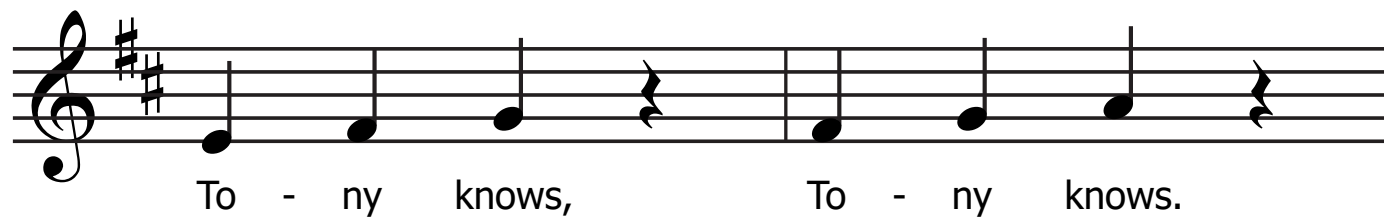
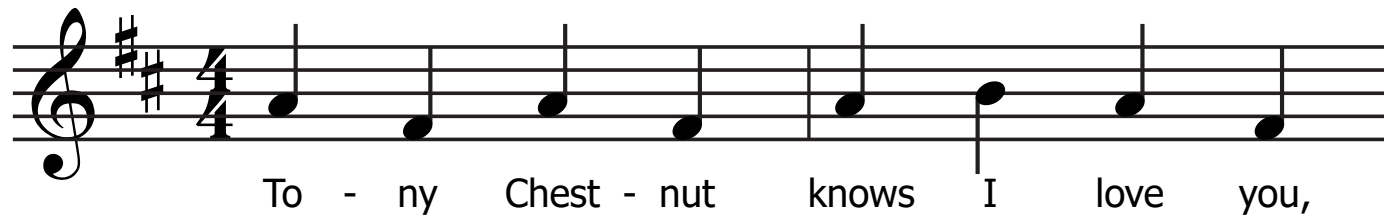
be creative!

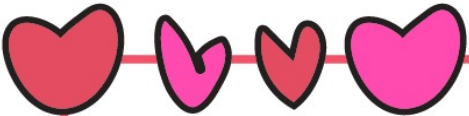


Feel free to **show the music in your body while improvising,** but don't move so much that the movement takes precedence over the music

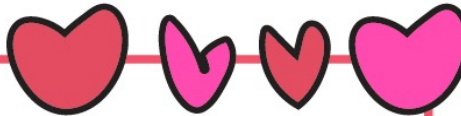


















Tony Chestnut







Tony Chestnut



 <p>Woods</p> <p>To - ny</p>	 <p>Chest - nut</p>	 <p>knows I</p>	 <p>love you,</p>
 <p>Woods</p> <p>To - ny</p>	 <p>knows,</p>	 <p>Woods</p> <p>To - ny</p>	 <p>knows.</p>
 <p>Woods</p> <p>To - ny</p>	 <p>Chest - nut</p>	 <p>knows I</p>	 <p>love you,</p>
 <p>that's what</p>	 <p>Woods</p> <p>To - ny</p>	 <p>Chest - nut</p>	 <p>knows.</p>

Tony Chestnut

Woods

To - ny

Shakers

Chest - nut

knows I love you,

Woods

To - ny

knows,

Woods

To - ny

knows.

Woods

To - ny

Shakers

Chest - nut

knows I love you,

that's what


Woods

To - ny


Shakers















Chest - nut



knows.



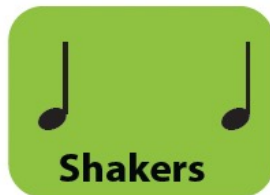
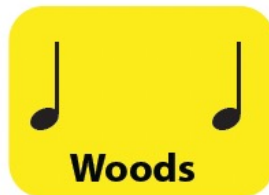
Tony Chestnut



 <p>Woods</p> <p>To - ny</p>	 <p>Shakers</p> <p>Chest - nut</p>	 <p>Metals</p> <p>knows I love you,</p>	
 <p>Woods</p> <p>To - ny</p>	 <p>Metals</p> <p>knows,</p>	 <p>Woods</p> <p>To - ny</p>	 <p>Metals</p> <p>knows.</p>
 <p>Woods</p> <p>To - ny</p>	 <p>Shakers</p> <p>Chest - nut</p>	 <p>Metals</p> <p>knows I love you,</p>	
 <p>that's what</p>	 <p>Woods</p> <p>To - ny</p>	 <p>Shakers</p> <p>Chest - nut</p>	 <p>Metals</p> <p>knows.</p>

Tony Chestnut



Audiate the song...



Rhythms and Rhymes


Teacher

(A) 

Think a-head, look a-head, make it flow. Sit up straight, con-cen-trate, here we go!


Teacher Cues for the B Section:

(1x) Voices only, ready, go! (2x) Speak and play now, ready, go! (3x) Playing only, ready go! (4x) Everyone, the whole piece, go!

(B) 

(4x) Star light, star bright, first star I see to-night. Wish I may, wish I might, have the wish I wish to-night.

Teacher


(A) 

Think a-head, look a-head, make it flow. Sit up straight, con-cen-trate, here we go!

Teacher Cues for the C Section:

(1x) Voices only, ready, go! (2x) Speak and play now, ready, go! (3x) Playing only, ready go! (4x) Everyone, the whole piece, go!

Woods **Metals** **Shakers** **Skins**



(4x) One, two, three, four, five. Once I caught a fish a-live. Six, sev'n, eight, nine, ten. Then I threw him back a-gain.

Teacher



Think a-head, look a-head, make it flow. Sit up straight, con-cen-trate, here we go!

(1x) Voices only, ready, go! (2x) Speak and play now, ready, go! (3x) Playing only, ready go! (4x) Everyone, the whole piece, go!

Teacher

A Think a-head, look a-head, make it flow. Sit up straight, con-cen-trate, here we go!

(1x) Voices only, ready, go! (2x) Speak and play now, ready, go! (3x) Playing only, ready go! (4x) Everyone, the whole piece, go!

Teacher

A Think a - head, look a - head, make it flow. Sit up straight, con - cen - trate, here we go!

Teacher Cues for the F Section:

(1x) Voices only, ready, go! (2x) Speak and play now, ready, go! (3x) Playing only, ready go! (4x) Everyone, the whole piece, go!

Woods

Metals

Shakers

Skins



(4x)

Goodnight, sleep tight, do not let the bed-bugs bite. If they do, take your shoe, beat them 'til they're black and blue!

All

Opt.
Coda



Baaaad

mp



bed bugs!



Baaaad

mf



bed bugs!



Baaaad

ff



bed bugs!

The Syncopated Clock

Introduction

A



B



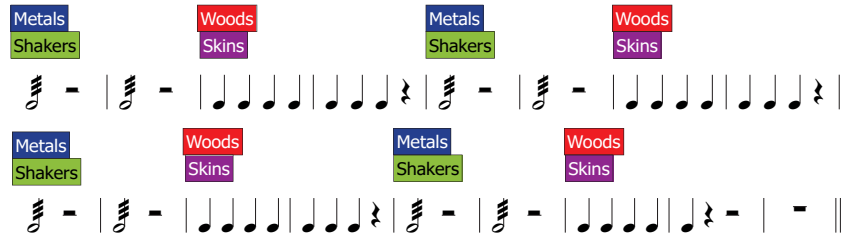
A



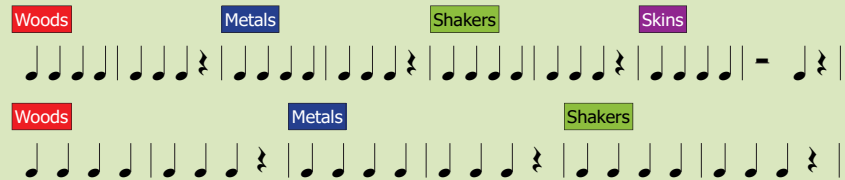
Interlude

4

C

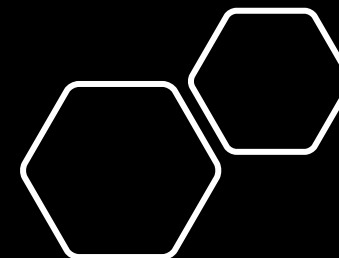
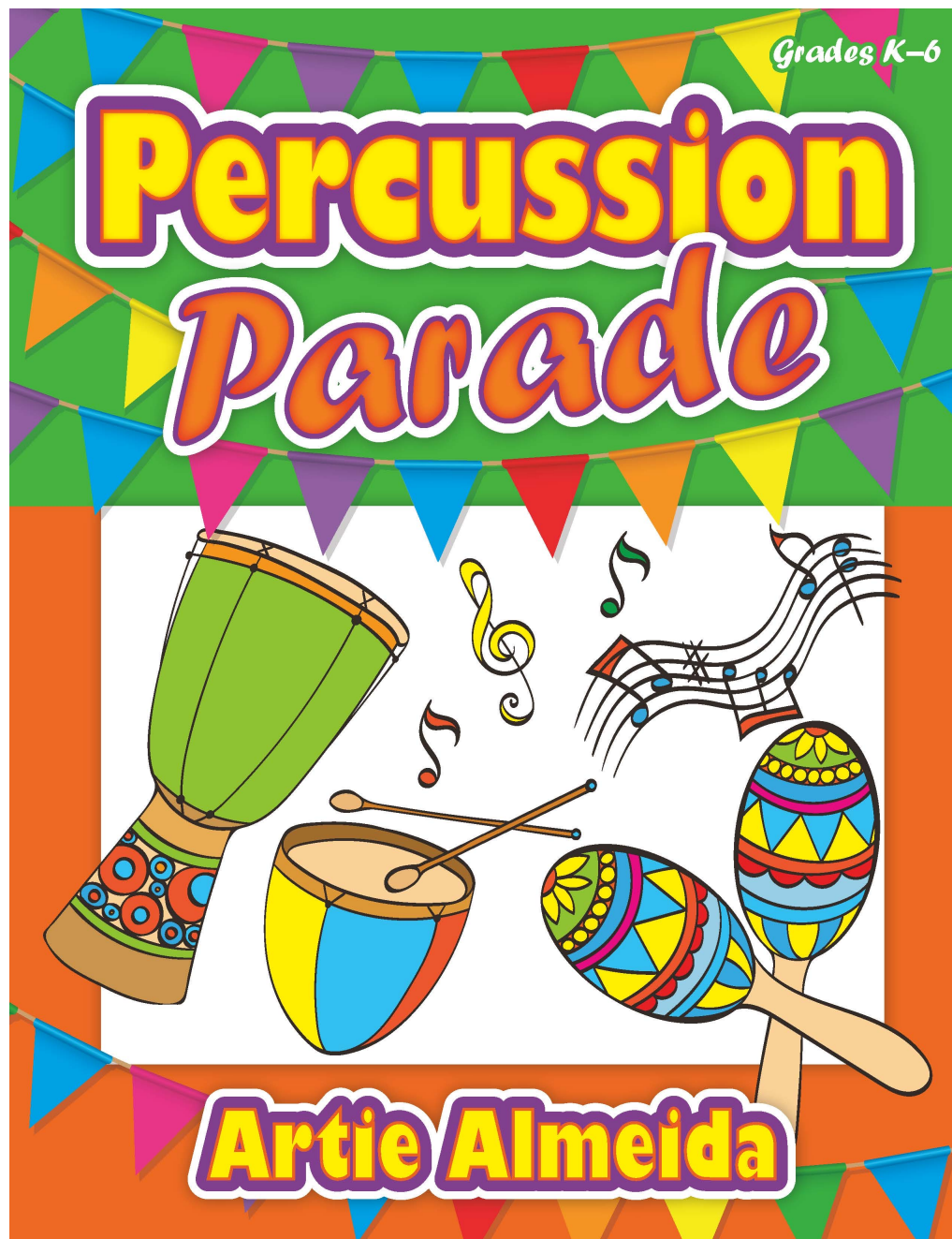


A



Coda







Percussion Parade

Drums
Kids love percussion instruments and you'll love the musicality and skills that are developed with these engaging lessons!

- Crazy Eights:** Hand Drums or Large Drums (Grades 3–5)
- Rocky Mountain Drum Game:** Body Percussion and Hand Drums (Grades 3–5)
- Two Is Company:** Hand Drums (Grades 3–5)
- Lemonade Crunchy Ice:** Clapping Game and Hand Drums (Grades 3–5)
- Icka Backa:** Body Percussion and Hand Drums (Grades 2–5)
- P-E-R-C-U-S-S-I-O-N:** A Friendly Drum Battle (Grades 4–5)
- Down the Line, Soundin' Fine:** Large Drums (Grades 3–5)
- Meter Mash-Up:** Large Drums or Hand Drums (Grades 2–5)
- Best Day of My Life:** Large Drums (Grades 3–5)
- Quadraboom:** Four Graduated Sizes of Hand Drums (Grades 3–5)

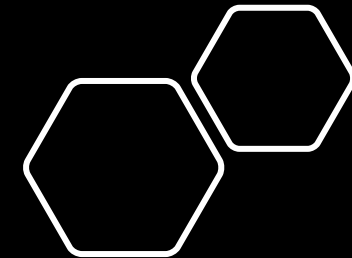


Assorted Non-Pitched Percussion
Non-Pitched Percussion is affordable, accessible, and a powerful tool in a general music classroom!

- Freeze, Pleeze:** Marching Band Freeze Game (Grades K–3)
- Pass the Timbre Hammer:** Instrument Identification Game (Grades K–5)
- Percussion Parade:** Non-Pitched Percussion Marching Band (Grades K–3)
- Here Are Quarter Notes:** A Hoop Group Lesson on Timbre (Grades 3–5)
- Primo Vere: V. Ecce Gratum:** Non-Pitched Percussion Score (Grades 2–5)
- Music for the Royal Fireworks:** Non-Pitched Percussion Processional (Grades K–5)
- Tony Chestnut:** Motions and Non-Pitched Percussion (Grades 3–5)
- Old Brass Wagon:** Body Percussion and Non-Pitched Percussion (Grades 3–5)
- Happy:** Rhythm Reading (Grades 1–5)

Non-Traditional Percussion Instruments
Mix things up with these unusual sound sources that are very motivational for young students!

- Who Let the Dogs Out:** Plates (Grades K–3)
- Hungarian Dance #5:** Plates (Grades 3–5)
- Everything Is Awesome:** Plates (Grades 3–5)
- Popcorn:** Kickballs (Grades 3–5)
- National Emblem:** Kickballs (Grades 3–5)
- Surfin' USA:** Kickballs (Grades 3–5)
- Dynamite:** Kickballs (Grades 3–5)







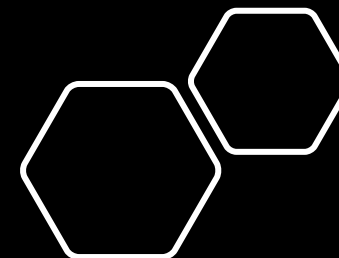
Meter

How the beats are organized into sets

$\frac{2}{4}$ ♩ ♩

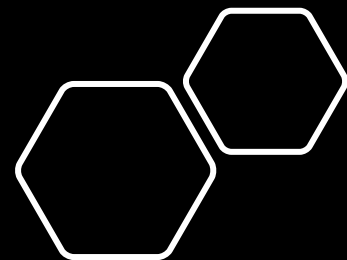
$\frac{3}{4}$ ♩ ♩ ♩

$\frac{4}{4}$ ♩ ♩ ♩ ♩





Conducting Patterns



2
4

3
4

4
4



Lemonade, Crunchy Ice

Clapping Game Directions

Starting position: partners facing, with left (or right) hands together at chest level.

M = Middle. Clap the back of each other's hands at chest level.

H = High. Clap hands at face level.

L = Low. Clap hands at waist level.

Turn in a circle. *Touch the ground with one hand.* *Kick one leg out to the side.* *Freeze!*

On "FREEZE!" the students bend down with their hands on their knees and stare intently at their partners. The first partner to blink sits down in defeat!

S H A P E S D R U M S





Quadraboom

A piece for four graduated sizes of drums

A Strike drum heads with mallet:

(highest drum) 1:
2:
3:
(lowest drum) 4:

1 1 1 1 1 2 2 2 2 2 3 3 3 3 3 4 4 4 4

All drums play/move in unison:

B First time: Clicking on shell, move drums **up** slowly...
Second time: Clicking on shell, move drums **down** slowly...

Strike drum head:

1 and 2 and 3 and 4 and 5 and 6 and syn-co - pa ta.

A Strike head:

1 1 1 1 1 2 2 2 2 2 3 3 3 3 3 4 4 4 4

C
1 2 3 4 1 1 2 2 3 3 4 4

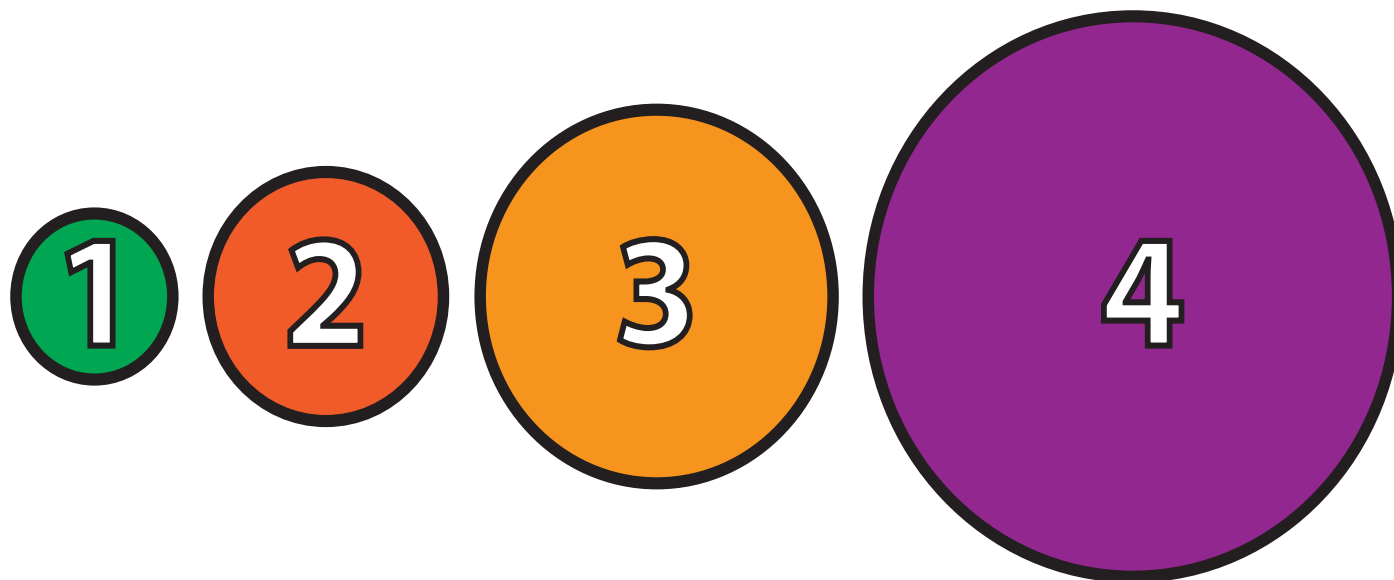
1 1 1 2 2 2 3 3 3 4 4 4 All

A1
1 1 1 1 1 2 2 2 2 2 3 3 3 3 3 4 4 4 4

1 1 1 1 1 2 2 2 2 2 3 3 3 3 3 All All All



Quadraboom!



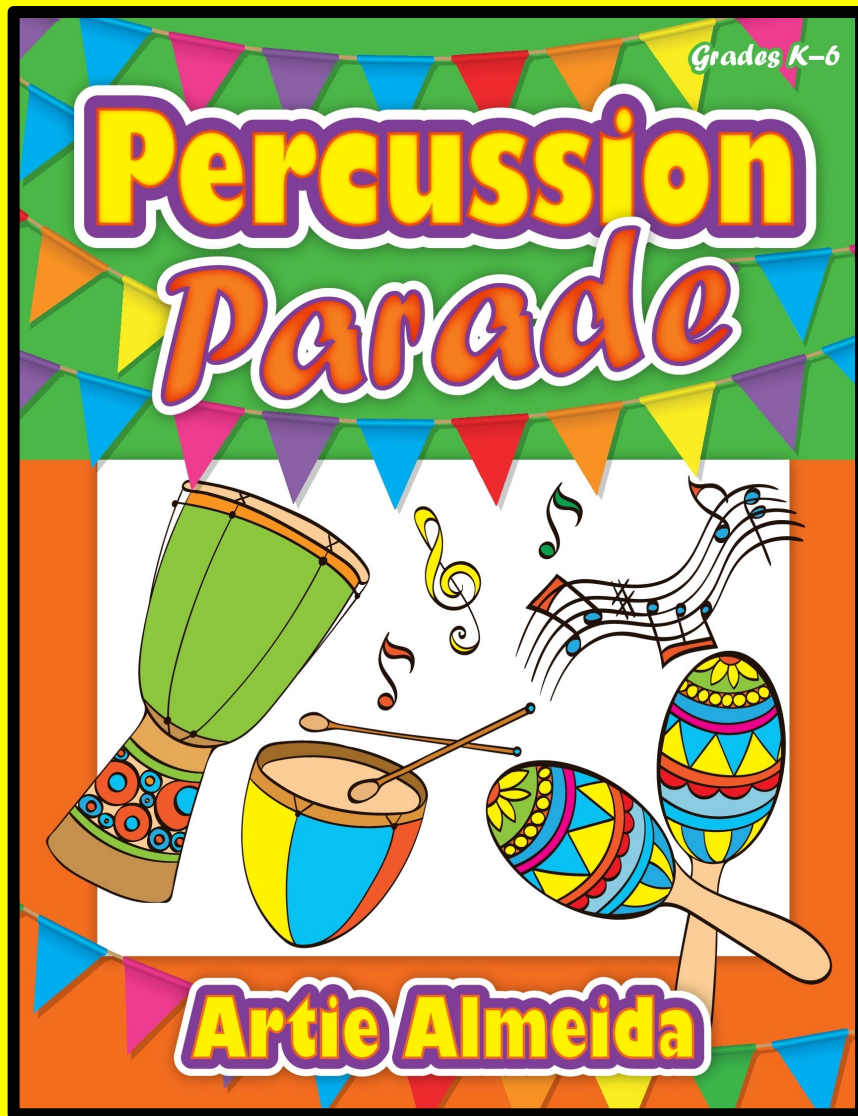
Form: ABACA¹

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Firestix Batteries (Available on Amazon)





A year's worth of
motivational & academic
Non-Pitched Percussion
lessons, designed to
address Beat, Rhythm,
Form, Tempo & Genre

Hoop Groups:

- * Woods, Metals, Shakers, Skins
- * Hand Drums/Large Drums
- * Plate Routines
- * Kickball Routines
- * Timbre Exploration Circles
- * Found Sounds
- * Worksheets & Assessments*



A scenic photograph of a mountain range. In the background, several jagged mountain peaks are covered in patches of snow, set against a clear blue sky. The middle ground is filled with a dense forest of evergreen trees, their green needles contrasting with the white snow and grey rock. The foreground shows more of the forest, with some trees appearing slightly out of focus.

Rocky Mountain Drum Game (Note Values)







**Rumor has it that this song is really
from the **SMOKY** Mountains.**

Plasma-Go
Armadillo
A tempo
30
30

WHEN YOU ENTER THIS
CLASS ROOM...
You are...
You are...
You are...
You are...
You are...
You are...
You are...
You are...

STRING
PERCUSSION



Body Percussion Diagram

for Rocky Mountain Drum Game

Here's where you'll pat on each measure:

